## USER MANUAL Conquest Terminal





# **SAFETY INSTRUCTIONS**

- Read the instructions carefully before using your appliance for the first time and retain them for future use: the manufacturer cannot accept any liability for non compliant appliance use.
- Do not allow children to use the appliance without supervision.
- Donot use your appliance if it is not working correctly. If it has been damaged, have it repaired by our services.
- This device is not waterproof, and the manufacturer does not assumes any responsibility for use in damp conditions.

### WARNING

- At start-up, your device may emit green flashes: This means that your batteries are reaching their limits and they must be recharged
- The use of discharged batteries would exclusively incur the liability of the user who would be the only one sought in case of damage(s) of any nature(s) caused to the good(s) and / or person(s).
- Any other use than that noted in this Instruction discharges the manufacturer.
  - Before any use, recharge your batteries.

### **AFTER-SALES SERVICE**

 For your safety, do not use an accessory or spare part, other than those supplied by our sign.  Any intervention, other than cleaning, by the customer must be carried out by our sign.

# **BEFORE FIRST USE**

- Before the first use and after having checked the good state of your batteries (2x CR123A - 3.7V), unscrew the bottom part of the terminal and place the batteries in the coupler provided: You can now start your device and screw/closed the based.

### **GAME SETTINGS**

Before details, know that you have a defined time to tune all the parameters of your conquest terminal. So please, think about the settings before defined them. Settings will be made in three phases detailed here below.

### - HOW MANY TEAMS:

[BE CAREFUL : This setting is only available with a 3 teams version]

After switching on, LEDs blink in BLUE and RED that means the game will be launch for two teams only.

If you want a game for 3 teams, push the central button as soon as the GREEN color appears. Wait some secondes to go to the next setting.

### TEAM TIME:

Once the unit is turned on, the LEDs will flash in BLUE, which means that you are currently setting the team time.

- 15 min - 30 min

- 45 min

- 1 h

As reminder, this time can take the 4 values below:

Each time you press and hold the central button, you increase the time by 15 min. In order to be sure of your settings, the LEDs provide feedback by flashing.

### Indeed:

- For the first value (15 min), the LEDs will blink 1 time in blue.
- For the second value (30 min), the LEDs will flash twice blue.
- For the third value (45 min), the LEDs will blink 3 times blue.
- And finally for the last value (60 min), the LEDs will blink 4 times

Once you have chosen your playing time, let the terminal change color to validate your choice (about 10s to 15s).

### CONVERSION TIME

Once the playing time is chosen, the LEDs change color to become RED. This change of color means that you are now adjusting the conversion time, or rather the number of cycles to allow the conversion.

#### WHAT IS A CYCLE?

1 Cycle corresponds to a light pulse.

As reminder, this time can take the 4 values below:

- 4 cycles
- 8 cycles
- 12 cycles
- 24 cycles

Each time you press and hold the central button, you increase the time by 15 min. In order to be sure of your settings, the LEDs provide feedback by flashing.

## Indeed:

- For the first value (4 cycles), the LEDs will blink 1 time in blue.
- For the second value (8 cycles), the LEDs will flash twice blue.
- For the third value (12 cycles), the LEDs will blink 3 times blue.
- And finally for the last value (24 cycles), the LEDs will blink 4 times

Once you have finished your setting, let the lighting go off to validate your choice (around 10s to 15s).

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Now the game starts and the LEDs will flash from BLUE - RED - [GREEN] - BLUE - RED - ... and the terminal is waiting for the first conversion.

### **IMPORTANT: Conversion Time**

The more the counter of a team empties, faster the pulses of light are. Therefore, the more a team will hold a terminal, the easier it will be to take it back because cycles go faster and faster.

### ONCE THE GAME LAUNCHED ...

### THE FIRST CONVERSION

For the first conversion, just wait for the color of our team and keep pushed the central button until the leds blink only tour team color (RED, BLUE or [GREEN]).

### THE FOLLOWING CONVERSIONS

To convert the terminal, you must now hold the central button for the number of cycles that have been set at startup (4 - 8- 12 or 24)

## IT DOES NOT WORK?

•	When ON, the unit does not start.	•	Check the direction of the batteries.
		•	Check the good condition of the batteries (for reminder, a CR123A battery must have a voltage> 3.2V).
•	The device emits green flashes and then starts (or does not start).	•	Your batteries are empty: Do not start the game and charge them in order to
•	Settings IMPOSSIBLES.		preserve their life and avoid any problems.
•	Stop during a game		
•	LEDs not really shiny.		
•	The terminal stops responding and the central button has no more action	•	Contact us to schedule a factory return.

For any questions or additional information, you can write to us at the following address:

Contact@MyAirsoftGame.com

Or for a better follow-up, go directly to your customer account on our shop www.MyAirsoftGame.com

### **ANY IDEAS?**

You have any ideas? And you would like to see them realized? Do not hesitate to tell us!



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## **CLEANING THE APPLIANCE**

- The appliance must not be immersed in any way
- If you clean it with a damp sponge, do not expose the inside to moisture.
- Also be careful not to rub with the abrasive side of the sponge to avoid the risk of scratches on the product.